PARLIAMENT OF WESTERN AUSTRALIA LEGISLATIVE ASSEMBLY – DAILY BUSINESS PROGRAM

Thursday, 24 September 2015

(House scheduled to meet at 9.00am)

1.	Prayers			
2.	Petitions			
3.	Papers for Tabling			
4.	Brief Ministerial Statements			
5.	Gri	Grievances		
	1.	Member for Cockburn Minister for Police	South Coogee Primary School Crosswalk Attendant Need	
	2.	Member for Southern River Minister for Planning	Planning for the Hungarian Golden Village and Cultural Centre, Huntingdale	
	3.	Member for Midland Minister for Lands	Future Use of Swan Districts Hospital Site	
	4.	Member for Kingsley Minister for Transport	Rubbish on Mitchell Freeway	
6.	Committee Reports			
	1.	Member for Geraldton	Economics and Industry Standing Committee <i>Annual Report 2014/15</i>	
	2.	Member for Girrawheen	Community Development and Justice Standing Committee <i>Annual Report</i> 2014/15	
	3.	Member for Churchlands	Public Accounts Committee Report No. 10 Review of Auditor General Reports No. 4 - Selected Reports 2013 and 2014	
7.	Bills – Notices of Motion			
	1.	Minister for Police	Terrorism (Extraordinary Powers) Amendment Bill 2015 (To be read a first and second time)	
	2.	Member for Moore	Restoration of Bill (Motion to be moved)	

8. Orders of the Day

1. Premier Election of Senators Amendment Bill

2015 (Second reading. Adjourned

debate)

2. Premier Cement Works (Cockburn Cement

Limited) Agreement Amendment Bill 2015 (Second reading. Adjourned

debate)

3. Minister for Mines and

Petroleum

Mining Legislation Amendment Bill 2015 (Further consideration in detail)

4. Minister for Local

Government

City of Perth Bill 2015 (Second reading. Adjourned debate)

9. Private Members' 90 Second Statements (12.50pm)

10. Question time (2.00pm)

11. Orders of the Day (continued)

3. Minister for Mines and

Petroleum

Mining Legislation Amendment Bill 2015 (Further consideration in detail)

4. Minister for Local

Government

City of Perth Bill 2015 (Second reading. Adjourned debate)

12. Motion of Appreciation

1. Leader of the House

Mr Peter McHugh